

MANAWATU DARTS ASSOCIATION

CLUB PLAYING RULES

- * Clubs are to consist of **one** or more **teams**.
- * Teams to consist of a **minimum** of **6 players**.
- * Teams in the same club may interchange up to **one player per week** between teams - (but only when that team is short of its regular players).
- * Any team may use **one** player from another club when short of a player from its own team (this player is to be known as a “ **pool player** “).
- * **Pool players** shall be drawn from a pool of spare players who, on the night, have given their **names to the Games Controller** .
- * If a team uses more than one pool player, it will **default each game** in which **the extra player is used**.
- * Where possible the pool players should be teamed up together, as the defaulted game must be determined **before the match begins !**
- * An unregistered player may play up to three games before they are required to register with a team and must sign a “Form of Intent” that they are interested in joining as a member.
- * When a card is written up for a match and a player doesn't show up or notifies the team late that he/she cannot play, then the pool player or reserve player must be placed in the position of the absent player on the card. **The card is NOT to be rewritten !**
- * Teams must default any game of pairs which cannot be played by a pair and must default singles where players are unavailable.

INSIDE / OUTSIDE LEAGUES:

- * Players may play in more than one league, as long as they meet the following conditions :
- * They have the permission of their main registered teams captain.
- * If nights clash players are to play for their main registered team **FIRST**. (Unless prior permission has been given by their captain)

HOME & AWAY LEAGUE:

- * Players may only play one game in the Home & Away League each week.

TRANSFERS:

- * Players may transfer from one team/club to another at any time subject to permission be given in writing by the captain/secretary of that club.
- * Transfers may be with held only if the player is in debt to, or under disciplinary action by their team/club.

MATCH PLAYING RULES:

- * **Home & Away, Wednesday Social, & Thursday B & C Divisions**
- * All matches are to be played - Round Robin of Pairs- 6 Singles
(**Total 15 games**)
- * **Thursday A Division:** Matches to consist of- 6 Singles - Round Robin of Pairs - 6 Reversed Singles. (**Total of 21 games**)
- * **Association Championships :-** Singles - Pairs - Mixed Pairs - Husband & Wife . Sectional Play followed by 2 Life Knockout , or a round robin if entries are under 12. Finals best of 5 legs 501
- * **Team 3's :-** 2 Life Knockout - Finals best of 5 legs 501
- * **Teams 1001's :-** Round Robin in own leagues, one game 1001
- Finals best of 3 legs 1001
- Only Registered players of that team/ club may play.
- * **Champions of Champions :-** 1 Life Knockout - 3 games of Pairs - 6 Singles (**Total 9 games**)

NZDC RULES APPLY ALL GAMES

- * **Club Dress Code:- TIDY DRESS ESSENTIAL - CLOSED IN FOOT WARE WHILE PLAYING**
- * **No Singlets, Workboots, Gumboots, or Jandals**

NO SMOKING or DRINKING PAST THE OCHE